



FACIAL LANDMARKS DETECTION USING A CASCADE OF RECOMBINATOR NETWORKS

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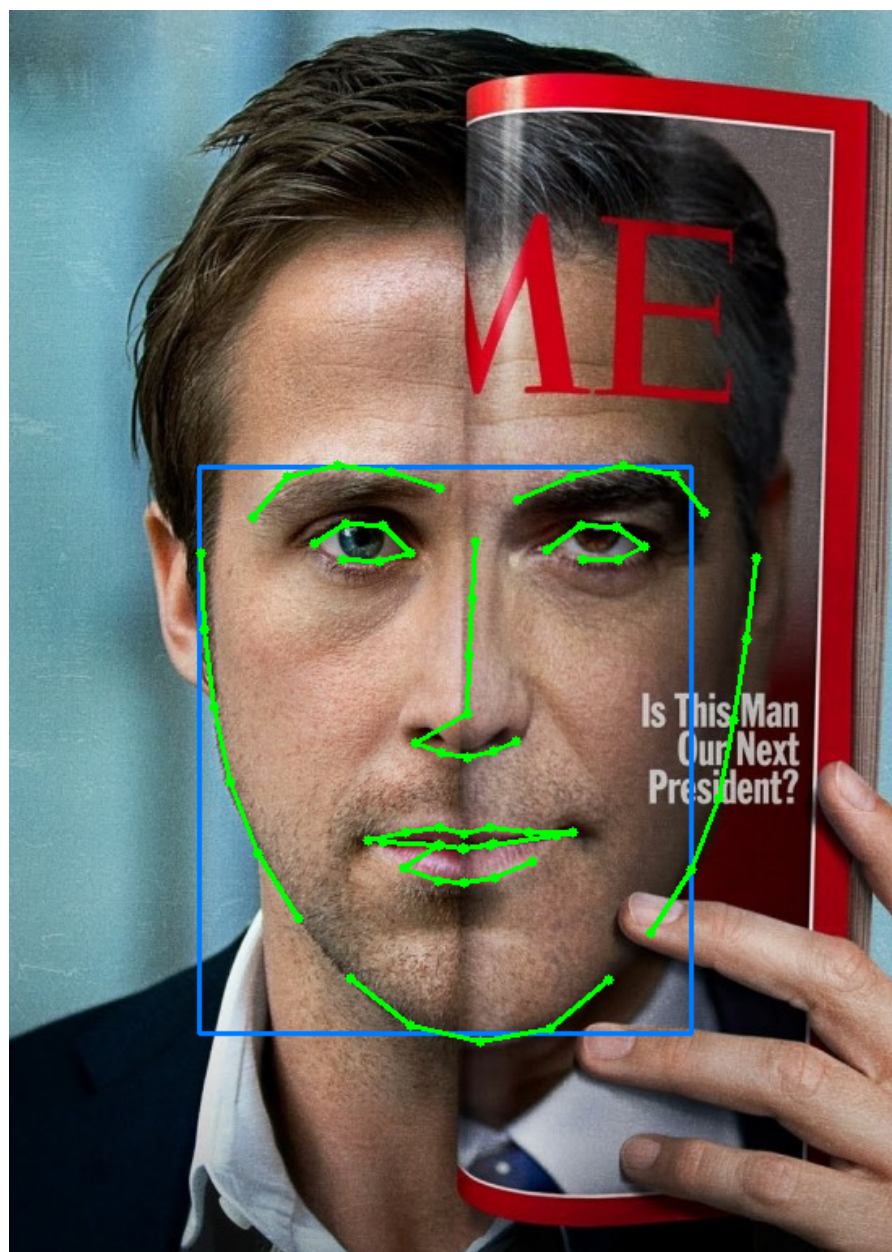


<http://www.dia.fi.upm.es/~pcr/research.html> **PCR**

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I. PROBLEM DEFINITION

- **Facial landmarks detection** is a crucial step for many face analysis problems.



Head-pose estimation: *yaw, pitch, roll*

Face recognition/verification: *Ryan Gosling*

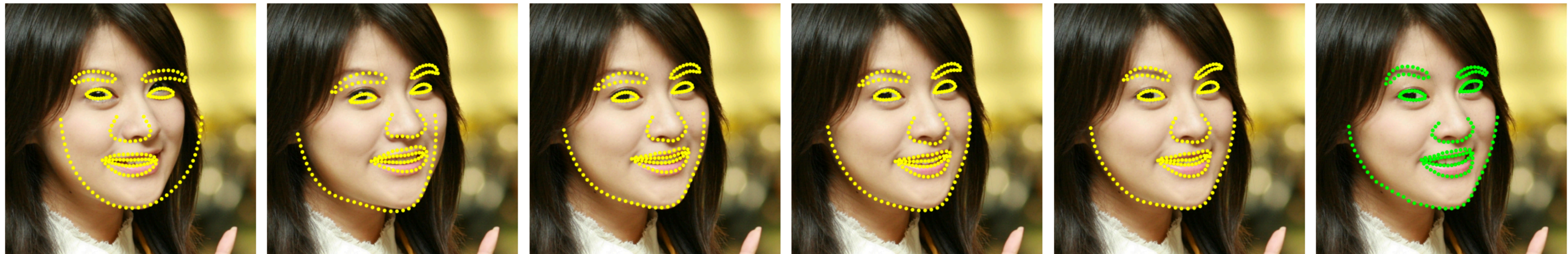
Facial expression recognition: *happy, surprise, ...*

Attributes estimation: *gender, age, ...*

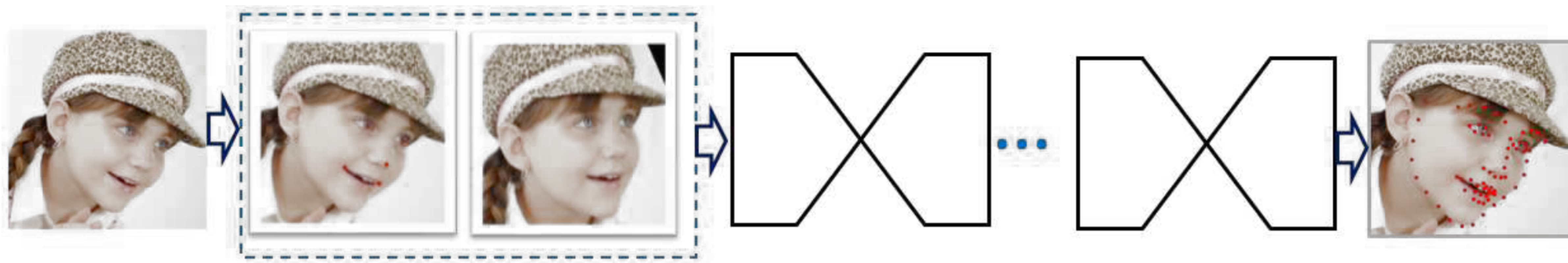
Face alignment/morphing/replacement

2. STATE-OF-THE-ART

- **ERT-based models** are easy to parallelize and implicitly impose shape consistency in their estimations (ERT [4], cGPRT [6]). Very sensitive to the starting point of the regression process.



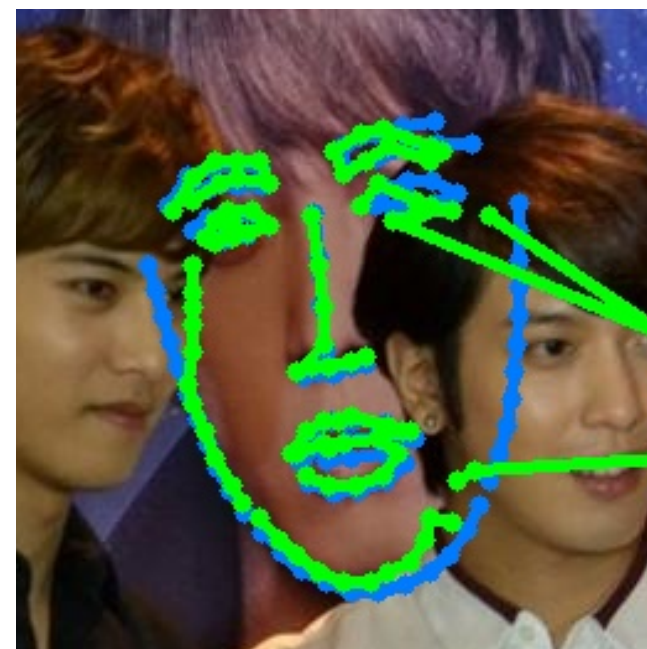
2. STATE-OF-THE-ART



- Current state-of-the-art methods are based on **CNN methods**. DAN [5] and SHN [11] are among the top performers. Both use a VGG-based and a Stacked Hourglass network respectively to regress the final shape.

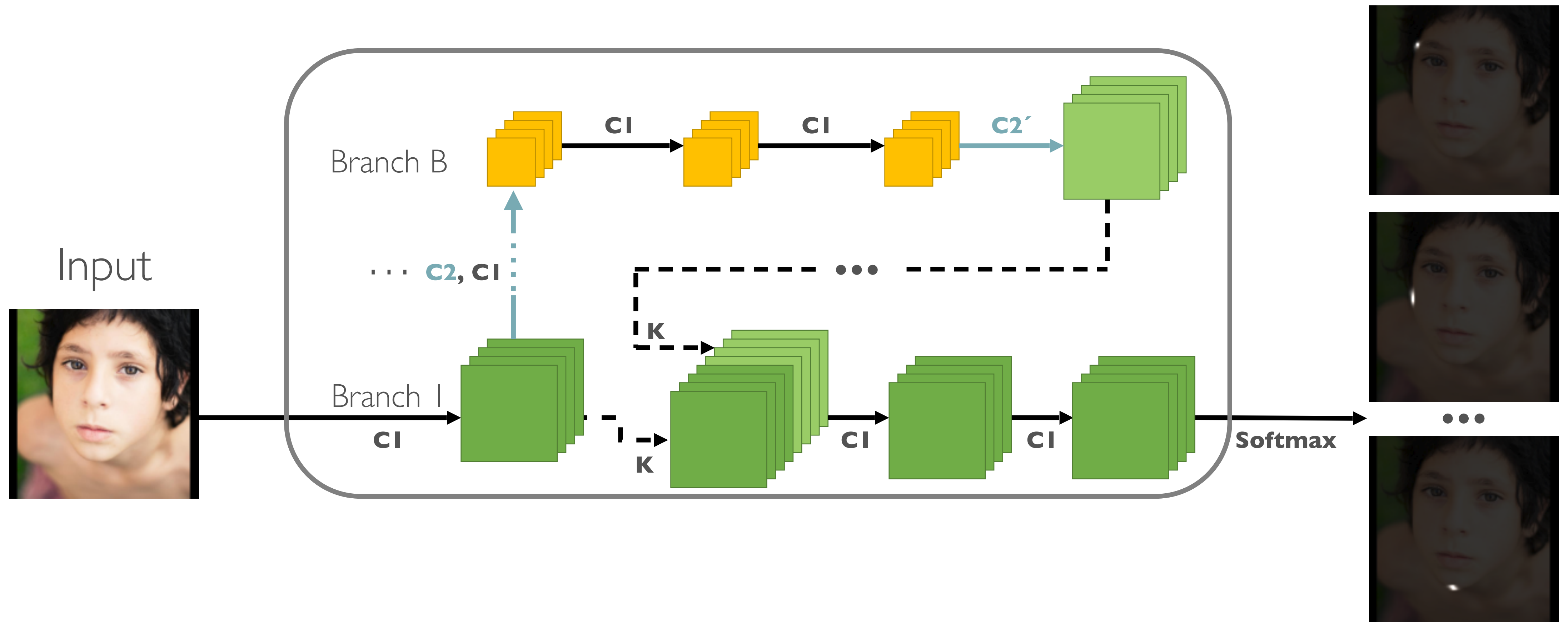
2. STATE-OF-THE-ART

- **Advantages.** CNN approaches are robust to face deformations and pose changes due to the large receptive fields of deep nets.
- **Disadvantages.** Loss of feature maps resolution and lack accuracy because of the difficulty in imposing a valid face shape.



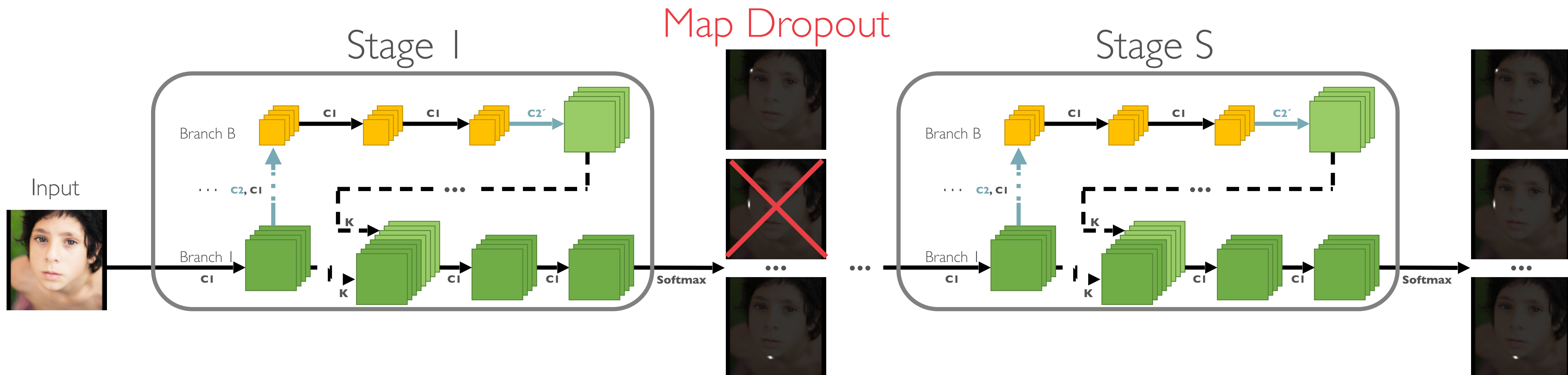
3. CONTRIBUTIONS

- Maximum of probability maps determine the landmarks positions.



3. CONTRIBUTIONS

- CRN is composed of S stages where each stage represents a network that combines features across multiple branches B .

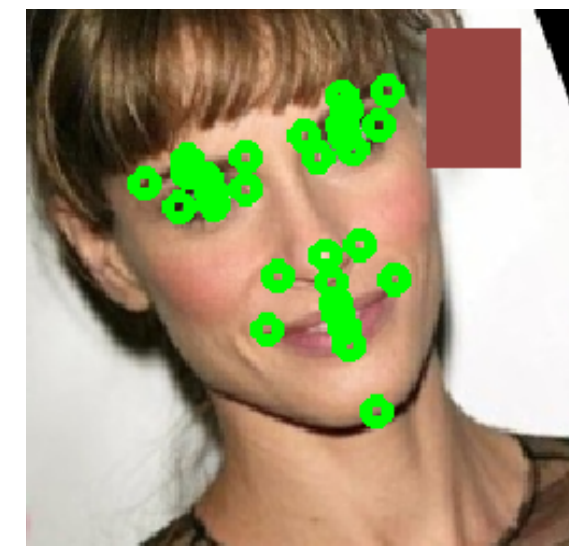


3. CONTRIBUTIONS

- We present a **loss function** that is able to handle missing landmarks.

$$\mathcal{L} = \sum_{i=1}^N \left(-\frac{1}{\|\mathbf{w}_i^g\|_1} \sum_{l=1}^L (\mathbf{w}_i^g(l) \cdot \mathbf{m}_i^g(l) \cdot \log(\mathbf{m}_i(l))) \right)$$

- Aggressive **data augmentation** with large face rotations, translations and scalings, labeling landmarks falling outside of the bounding box as missing.



4. EXPERIMENTS

- 300W public

Method	Common		Challenging		Full			
	pupils	corners	pupils	corners	pupils	corners		
	<i>NME</i>	<i>NME</i>	<i>NME</i>	<i>NME</i>	<i>NME</i>	<i>NME</i>	<i>AUC</i> ₈	<i>FR</i> ₈
RCN [3]	4.70	-	9.00	-	5.54	-	-	-
RCN+DKM [3]	4.67	-	8.44	-	5.41	-	-	-
DAN [5]	4.42	3.19	7.57	5.24	5.03	3.59	55.33	1.16
TSR [7]	4.36	-	7.56	-	4.99	-	-	-
RAR [10]	4.12	-	8.35	-	4.94	-	-	-
SHN [11]	4.12	-	7.00	4.90	-	-	-	-
CRN (<i>S</i>=1)	4.26	3.07	8.69	6.01	5.09	3.62	55.62	2.75
CRN (<i>S</i>=2)	4.12	2.97	7.90	5.47	4.83	3.44	57.44	1.88

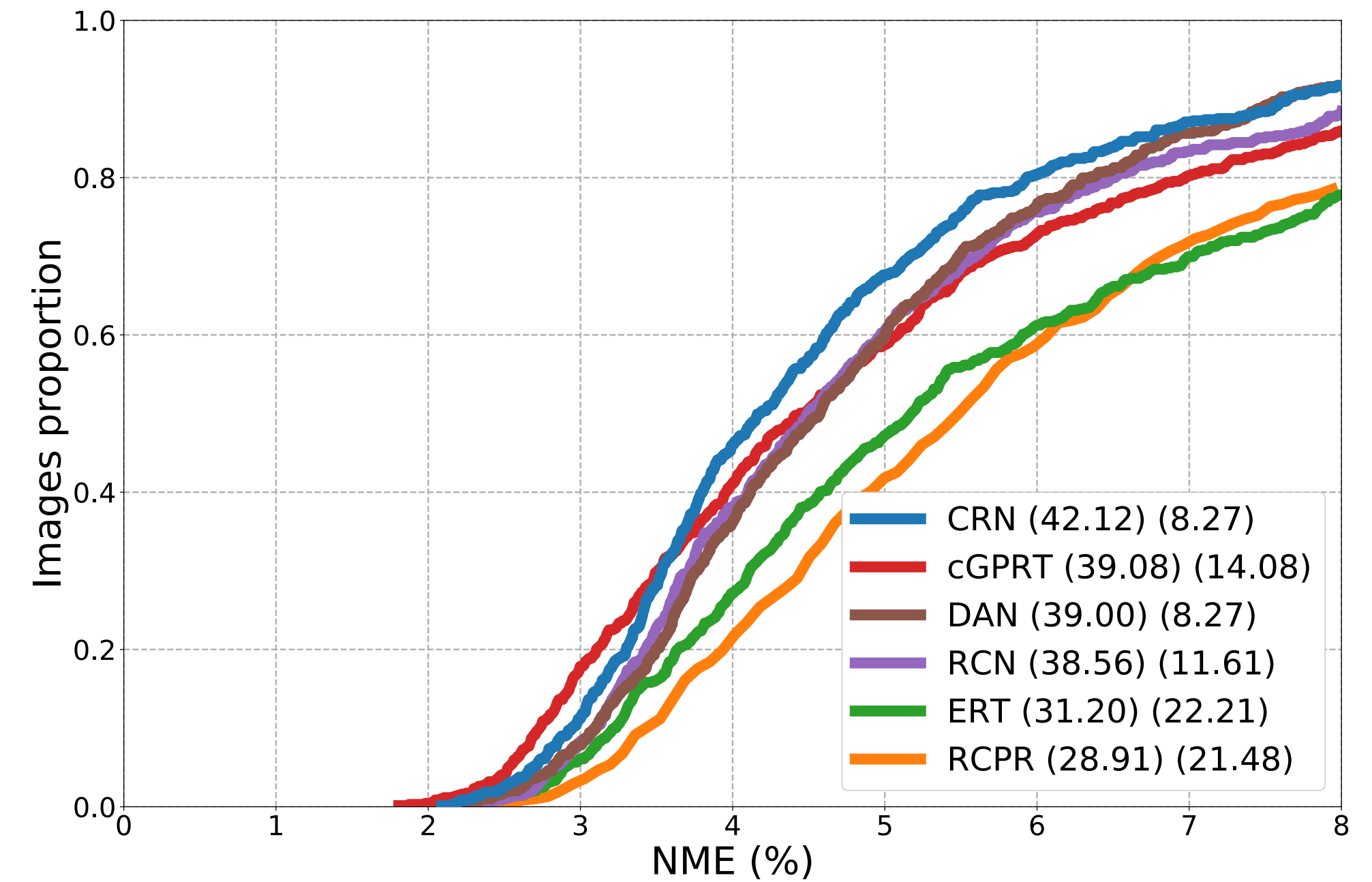


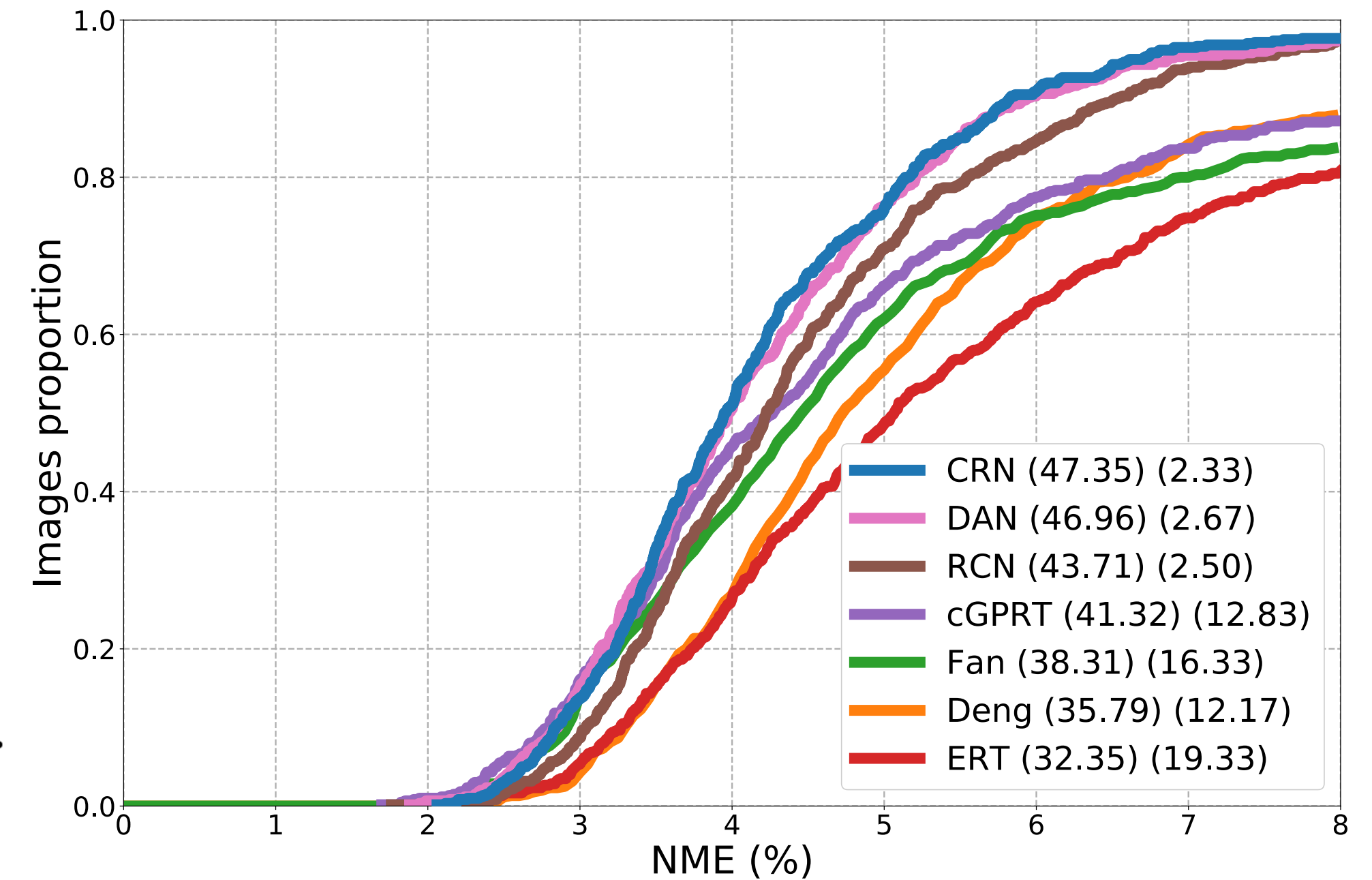
Table 1: Error of face alignment methods on the 300W public test set.

4. EXPERIMENTS

- 300W private

Method	Indoor corners			Outdoor corners			Full corners		
	NME	AUC_8	FR_8	NME	AUC_8	FR_8	NME	AUC_8	FR_8
DAN [5]	-	-	-	-	-	-	4.30	47.00	2.67
SHN [11]	4.10	-	-	4.00	-	-	4.05	-	-
CRN ($S=1$)	4.42	45.91	1.66	4.45	45.25	2.66	4.43	45.59	2.16
CRN ($S=2$)	4.28	47.36	2.66	4.25	47.32	2.00	4.26	47.35	2.33

Table 2: Error of face alignment methods on the 300W private test set.



4. EXPERIMENTS

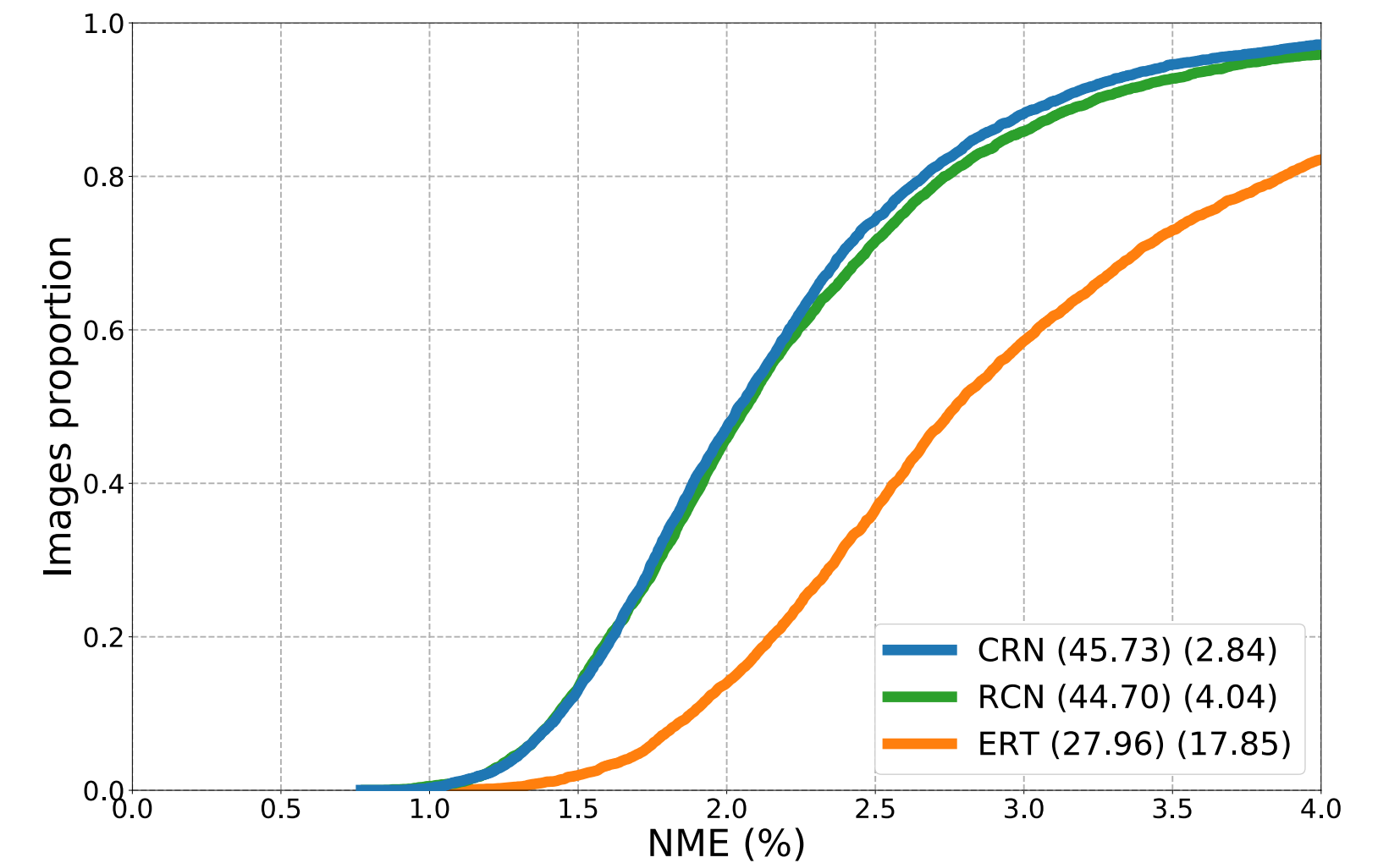
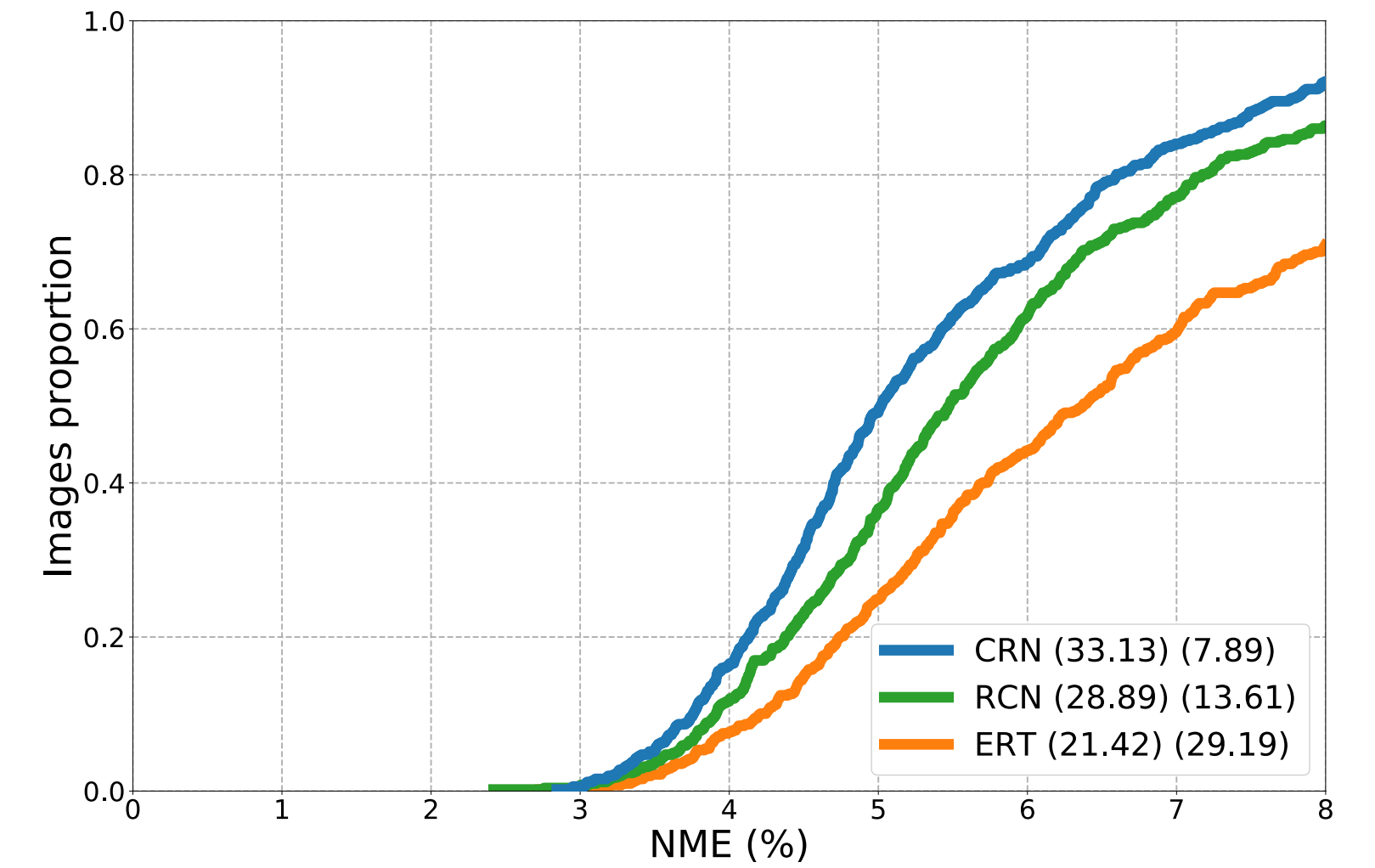
- COFW and AFLW

Method	pupils		
	NME	AUC_8	FR_8
RAR [10]	6.03	-	-
Wu <i>et al.</i> [9]	5.93	-	-
SHN [11]	5.6	-	-
CRN ($S=1$)	5.75	30.91	11.04
CRN ($S=2$)	5.49	33.13	7.88

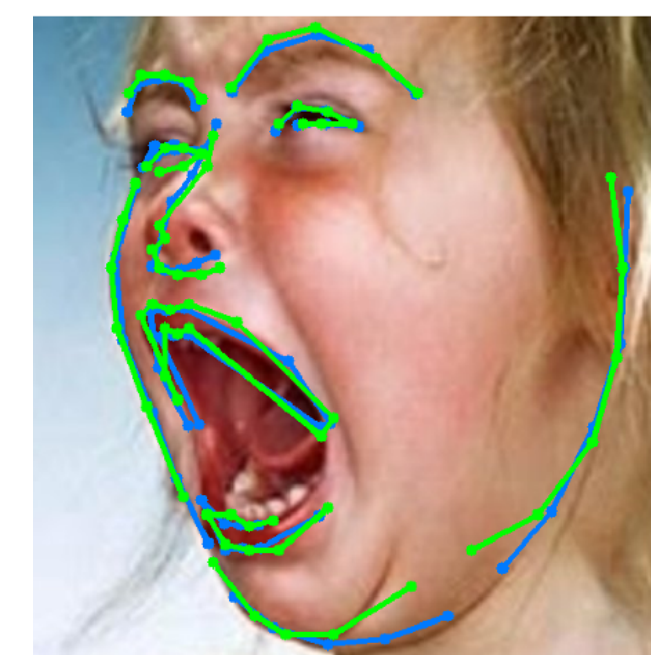
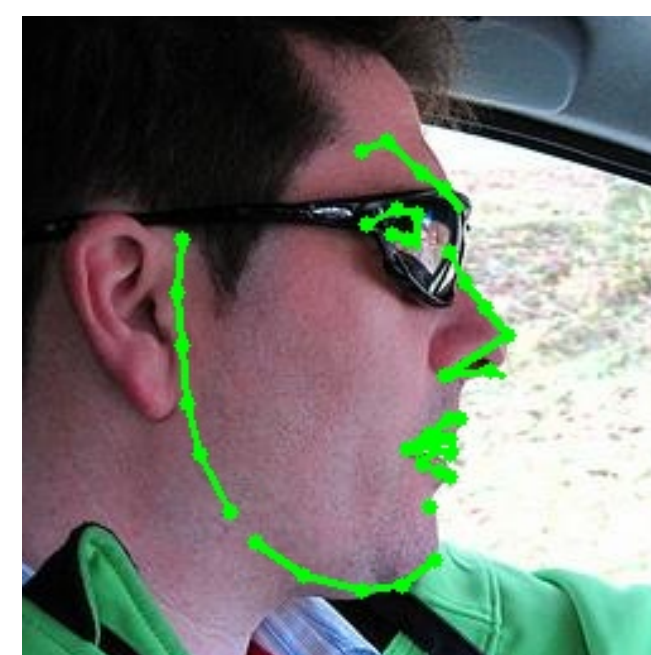
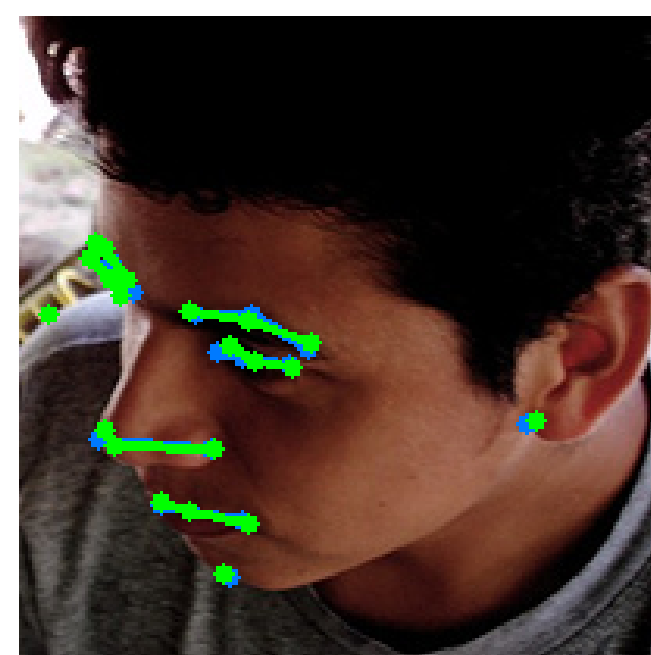
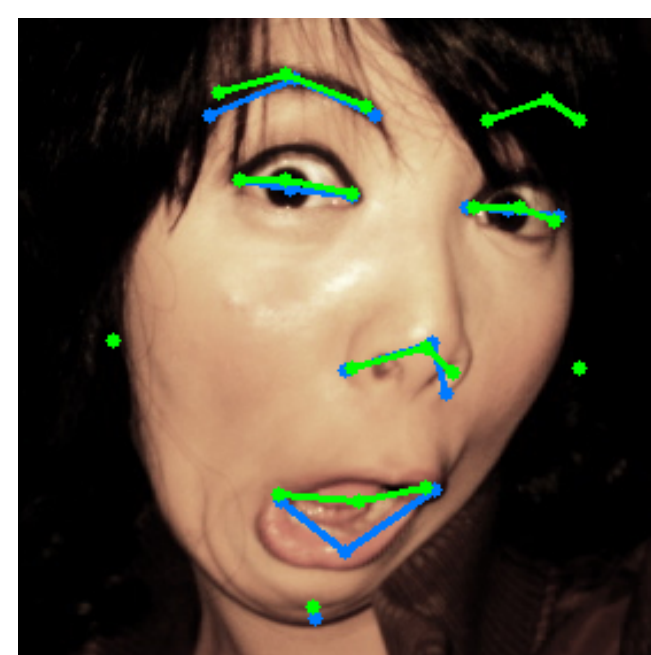
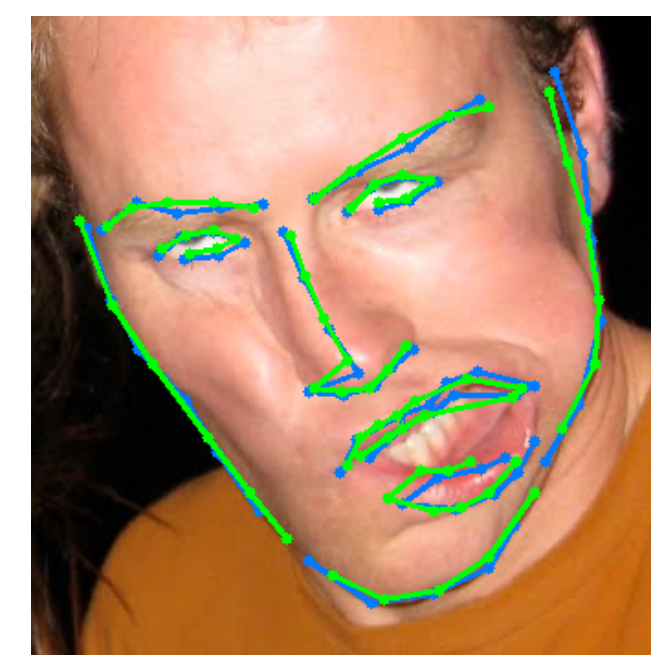
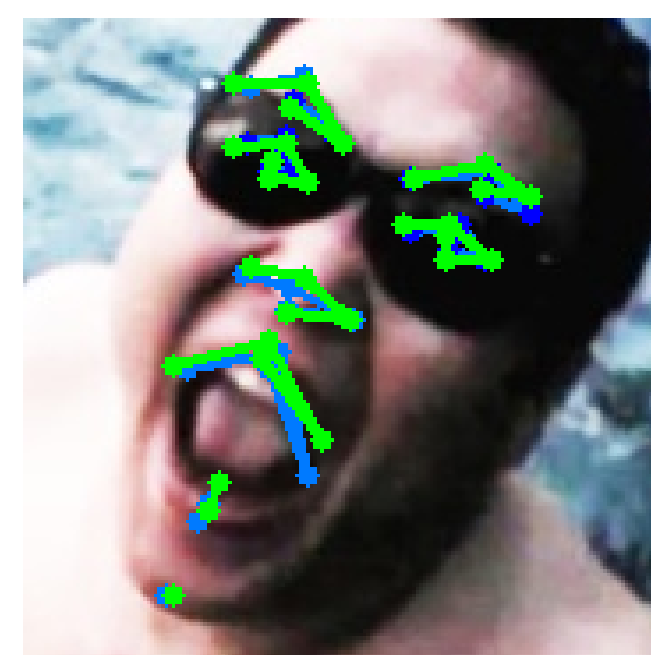
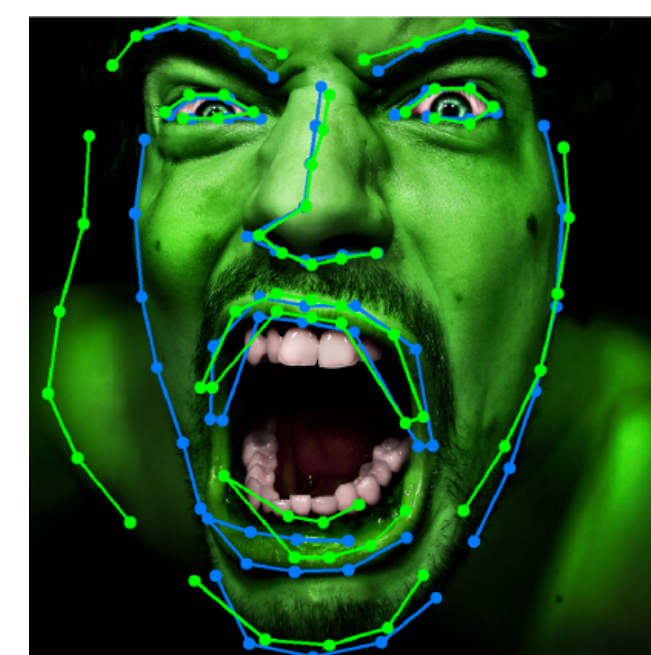
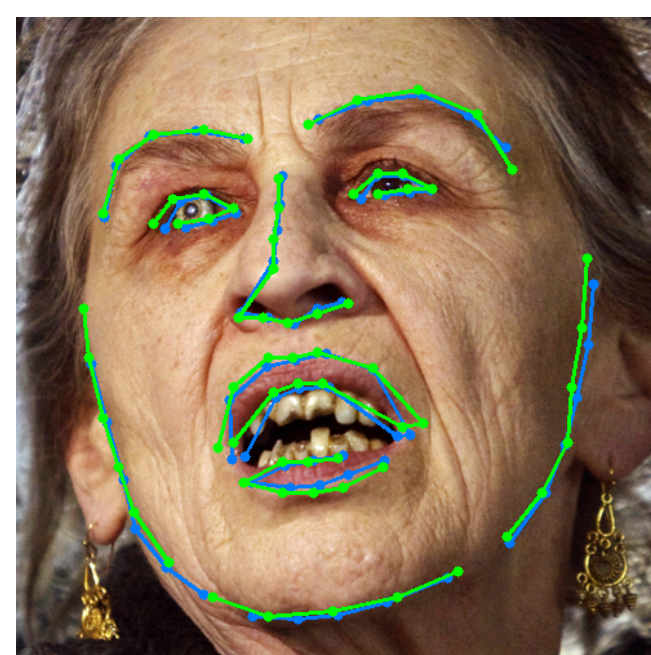
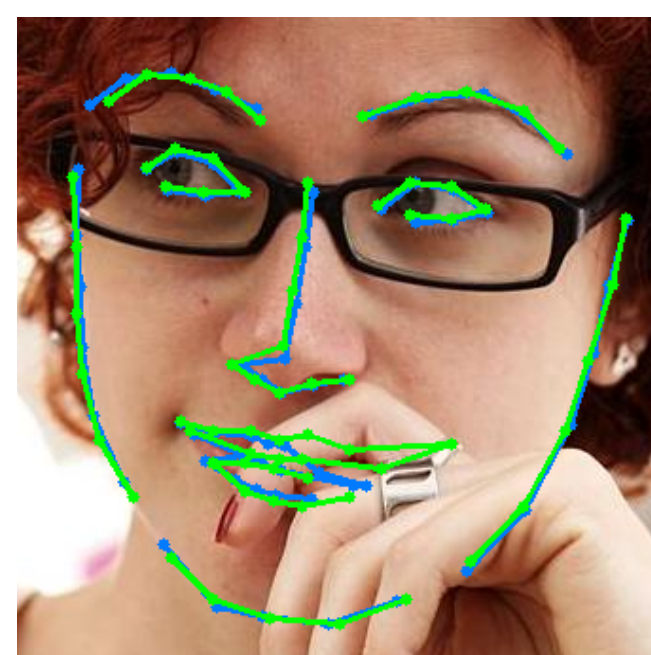
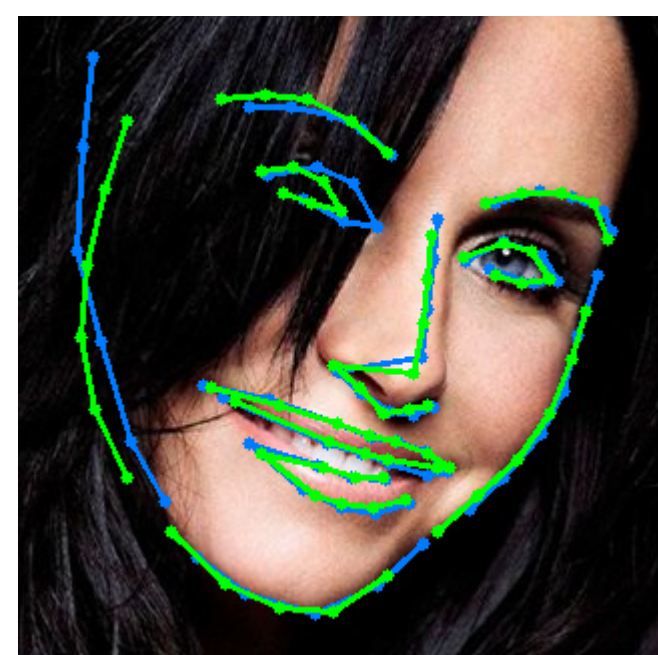
Table 3: COFW results.

Method	height
	NME
Bulat <i>et al.</i> [2]	2.85
CCL [13]	2.72
TSR [7]	2.17
CRN ($S=1$)	2.29
CRN ($S=2$)	2.21

Table 4: AFLW results.



5. RESULTS



6. CONCLUSIONS

- Our improvements to the RCN baseline together with the cascade approach and the data augmentation achieve state-of-the-art results in 300W, COFW and AFLW in-the-wild data sets.
- Is the facial landmarks detection problem solved? No.
- **Future work.** Multitask learning for estimate landmark visibilities and head-pose simultaneously.

7. REFERENCES

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8. QUESTIONS

